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# SoK: The Evolution of Sybil Defense via Social Networks

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# Motivation

- Fundamental security issue in **any** open system.
- Real impact:
  - >500k sybils in RenRen.
  - Manual checking is expensive (Tuenti).





### Social Sybil Defense

### • Key idea: leverage social structure

• Friendship is hard to fake!



# Our contributions

- A perspective on the past of social sybil defense
  - Unifies two distinct trends
    - Random-walk based methods
    - Community detection
- A program for the future of sybil defense
  - All sybil defense is local
- A concrete first step on the new road
  - First community detection algorithm with provable sybil defense guarantees

# How can we leverage the structure of the social graph?

# A thought experiment

- Given a social network, is it under sybil attack?
- Which property to use?



### Conductance

• Conductance measures how well connected a graph is.

- (Intuitively) A graph has **high conductance** only if there are no sets of nodes sparsely connected with the rest of the graph.
- Our analysis shows that conductance is by far the most **resilient** property

# Why random walks?

- Conductance is intimately related to the intuitive concept of mixing time:
  - (Roughly): length of random walk to hit truly random node.
- Fast mixing networks (mixing time is  $O(\log(n))$ )
- Further justification of random walk approach introduced by Yu et al. (2006).

### Random walk based defenses

#### • Many state of the art solutions use random walks:

- SybilGuard, Yu et al., SIGCOMM 2006
- SybilLimit, Yu et al., SP 2008
- SybilInfer, Danezis et al., NSDD 2006
- SybilRank, Cao et al, NSDI 2012
- Our contribution: A unified view of these techniques based on random walk theory.

# Random Walks: the intuition

- Consider the following simplified problem:
  - Two disjoint graphs. No attack edges.



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# Random walks

- Intuition: perform a **random walk** from each node
- Two node trust each other if there is any intersection.



### **Properties of the protocol**

- Safety: sybil nodes are never accepted
- Liveness: boost probability of accepting honest nodes by using many random walks (still computationally efficient)

## Implementation of the protocol

- How long should this random walk be?
  - As short as possible
  - Cover uniformly the honest region
- The answer is the mixing time, O(log(n)) if the graph is fast mixing

# Back to the real world

- The two graphs are not disjoint.
- With few attack edges and short walks it still works.
- Note: Precise theoretical guarantees are based on conductance.



# **Central assumptions**

- The method works provided that two assumptions are met:
  - 1. **Sparse cut** between honest and sybils;
  - 2. The honest region is fast mixing.
- Then: it works (specifying in which sense requires some care)



However...

### The two assumptions do not hold



The cut is not as sparse as assumed (Bilge et al. WWW 2009) The honest region is not fast mixing (Mohaisen, et al. IMC 2

### Global sybil defense is unrealistic

# Traditional sybil defense depends on assumptions that are **too strong...**

### What can we *realistically* do?

# From global to local sybil defense

### Sybil defense in real networks



 A can not distinguish between B and C

### A new goal for sybil defense



- White-list the nodes in A's community
  - Practically useful
  - Attainable

### Sybil Defense & Community Detection

• Sybil defense as community detection (Viswanath et. al, SIGCOMM 2010).

- Must identify correct and sybil communities
- •... but with no provable guarantees!

### Our contribution:

A community detection algorithm with provable sybil defense guarantees

The keys once again are conductance and random walks

• How to find the community of given node?

- Random walks with a bias on the community of the seed
- Assign higher score to nodes inside the community
- Leverage community detection literature:
  - ACL (Andersen, et al. 2006)
    - Provable sybil defense guarantees.

### • Personalized PageRank: variable length random walks





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2 Steps



• Personalized PageRank: variable length random walks

• After many walks...



### • **Personalized PageRank:** variable length random walks

- After **many** walks...
- Node's score = how frequently node is visited



• High degree nodes can achieve disproportionate score



- High degree nodes can achieve disproportionate score
- Node's trustworthiness = score normalized by degree



- Nodes are ranked by their trustworthiness
- Ranking has strong bias on the seed's community



### The Guarantee

#### • The intuition can be formalized in a **theorem**:

Select a u.a.r. honest node in a fast mixing community C with fewer than o(n/log(n)) attack edges:

The ACL ranking contains 1-o(1) honest nodes in the first |C| positions.

We confirm this result with an experimental evaluation.

### Experimental evaluation

- We compared the performance of ACL with several state-of-the-art algorithms: SybilGuard, SybilLimit, Gatekeeper and Mislove's community detection algorithm.
- Attack models:
  - Traditional attack model (Danezis et al., NSDD 2006)
  - New attack model with interesting theoretical properties
- The results were consistent across the different models and datasets.

### Performance

#### Precision vs Recall in Facebook (new attack model)



Similar results are obtained in all our datasets

### Conclusions

- Unified view of social network based sybil defense: random walks and community detection
- New goal for sybil defense
- Community detection can provide secure sybil defense schemes.



# Thank you for your attention